

THE LULU JUNIOR PREMIER
LEAGUE OMAN
SEASON $2023 / 24$

## LEAGUE HANDEOOK

THE BIGGEST YOUTH LEAGUE IN THE WORLD


## GAME FORMATS

|  | FORMAT | OFFSIDE | $\begin{aligned} & \text { BACK } \\ & \text { PASS } \end{aligned}$ | PA550: THROWIN | RETREAT | TIME | MEXRES | BOOKINT | BALLSIZE | $\begin{aligned} & \text { saUAD } \\ & \text { stze } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2015 | 5V5 | NO | YES | KICK | YES | 3X15M1N | 1-0 | SUB ONL | 3 | 10 |
| 2013 | 7V7 | ND | NO | THROW | YES | 2X25M1N |  | SUB ONL Y | 4 | 14 |
| 2011 | 7V7 | NO | NO | THROW | NO |  |  | YELLOW + SUB | 4 | 14 |
| 2009 | 8V8 | YES | NO | THROW | NO |  |  | YELLOW + SUB | 5 | 16 |
| 2007 | 8V8 | YES | NO | THROW | NO |  |  | YELLOW + RED | 5 | 16 |



## DATES



Maybe subject to change if teams leave etc


## C=N=RAL RUL=S

## LAWE OF THE GAME

The Junior Premier League will be played in accordance with applicable sections of the IFAB Laws of the Game and FIFA rules. When subject to interpretation of FIFA rules or regulations, the English text applies

## ORGANISINIG OOMMITTE=

The Junior Premier League

## OOMPETITION RULES

Law 1. Team registration must be completed before the first kick-off.
Failure to do so will result in a win being awarded to the other team. The entry fee must be paid before October 27th, failure to do so may result in your place being given to another academy with notice.

Law 2. Players can be registered at any time during the season until the last 4 game weeeks of the league, as long as they have not played for another team.
Law 3. If a team has a concern about a player's age or eligibility they must speak to one of the league admin staff before the end of the game.
Please try to provide as much evidence as possible (Player number etc) Random spot checks on player registration may also be carried out throughout the league. If a team plays an unregistered player, they will lose the game along with potential further disciplinary action. You can also email SAM.HILL@JUNIORPREMIER.CO.UK for further assistance.
Law 4. NO OVERAGE PLAYEERS can be used during the competition.
If a team is found using a club player the result will be overturned and the team may risk being removed from the league.

Law 5. Teams are responsible for their first aid, water and player insurance.
Law 6. Teams should all play in a matching uniform manner with the keeper wearing a different colour jersey. Players without the correct kit may not be allowed to play.
Law 7. Teams are in charge of their own parents. Any team whose parents \& coaches that enter the field of play or have to be spoken to regularly by the referee, will be at risk of being removed from the league.
Law 8. Coaches and managers must respectfully conduct themselves when interacting with players, parents, referees and fellow coaches.
Law 9. Shin-guards must be worn and socks must completely cover the shin guards. No jewelery and no metal studs are to be worn.

Law 10. Kick-off times are rigid. Lateness or failure to appear may result in losses being awarded. If an academy misses or is late on 3 occasions without notice they will not receive an invite for the following season. If a team gives a minimum 48 hours' notice, it will not be given as a warning, however, the result will be awarded to the other team (Fixtures cannot be re-arranged).
Law 11. Actual scoreline cannot be published publicly. Wins and losses can be. One goal can be shown from each game on social media only. (in the U8 \& U10 games the mini-game result can be displayed e.g 2-1, 3-0 etc)
Law 12. Teams CAN NOT approach other academy players or parents at any time. If a team is found guilty of this they may be removed and not be invited back..
Law 13. Penalty Kick- If a player commits a foul in their penalty area a Penalty kick will be awarded. The kick is taken on the edge of the area of the 7 v 7 pitches and the marked spot on all other formats

## C=N=RAL RUL=S

Law 14. In a cup competition games will be played for a further 10 minutes without a break, before then going into a penalty shootout. Each team will take 3 penalties before then going into sudden death if needed
Law 15. Stoppage time is at the referees' discretion.
Law 16. All participating players will form a line with the coach at the back of the line and shake hands after each game.
Law 17. Teams are responsible for their area and must leave it clean and ready for the next team to use it. Failure to do so will result in a cleaning charge.
Law 18. If a team would like linesman this must be organised through the league committee at the academys cost.

Law 19. Only players and staff (2 staff per team)
are allowed onto the field.
Staff must be wearing academy wear to clearly show they work for the club.
Law 20. Full game day footage can be used only on non-mainstream social media platforms
LAW 21 If a throw in infringement occurs, the referee may ask it to be retaken. If a second infringement occurs, a foul throw will be awarded
LAW 22 All free kicks are direct unless specified by the referee
Free kick walls
7v7-5 yards from free kick spot
9v9-10 yards from free kick spot

## RECISTRATION

League registration will be via 'gotsport', the leading sports registration software Players can be added at any time.

## PROTEST AND SANOTIONS

## PROTESTS

Any and all protests must be made to the League Manager by a member of the coaching team. Protests must be lodged via email to
SAM.HILL@JUNIORPREMIER.CO.UK no more than 24 hours
after the time of the grievance occurring.
Spectators may not attempt to lodge complaints against referee decisions. Any such complaints will not be entertained
The decisions of the referee regarding actions connected with
the game are final. (FIFA rule no.5).

## CAUTIONS AND DISMISSALS

A red card for physical aggression (fighting, pushing,
hitting, grappling etc...) will result in a three-week suspension.

Any team official who receives two yellow cards in one game will receive an automatic one match suspension.
In the case of the team official, s/he must leave the playing facility for the remainder of the game. They will serve a one match suspension as a minimum. The League may extend based on the seriousness of the offence.

It is the responsibility of the team that a suspended player does not participate in a game (or games) where they are suspended. Playing a suspended player will result in an automatic 1-0 forfeit of the result.

By registering to participate in the The Junior Premier League, the registrant, team manager or someone else tasked
by the team manager, verifies that the team manager in charge has been made aware of these stipulations and that the team manager has the necessary authority and permission from the participants and the participants' guardians.
Participation in the League is at the participants' own risk and the team manager in charge is responsible for all participants
whom the team manager or registrant has registered.
The team manager is in charge of ensuring all participants in their clubs registration have valid medical insurance.

The Junior Premier League and all its affiliates, is NOT responsible
for compensation, nor are they responsible for financial losses or damages that may occur due
to events outside the control of the league such as war-like events, fire, flood, pandemics, interruptions in public transport connections, government actions, strike or other similar circumstances.

By participating in the league, you expressly permit the organisers and affiliates to use the images of your players,
spectators and staff for marketing use including and not exclusively to social media. If you object to this, please provide details to the organisers prior to the commencement of the League.


## MORE INFO

## OUR TEAM



MARTIN BROCK GLOBAL CEO OF JPL ANDREW COLLINS


SAMANTHA HILL
COMPLIANCE \& DISCIPLINE OFFICER


DOMINIQUE GAUCI LOCAL COMMUNICATONS

## OONTACT DETAILS

NQUIRIES AND REGISTRATION - +968 99087352 I ANDREW@JPLGCCCOM
DISCIPLINE AND COMPLAINTS - SAM.HLL@UUNIORPREMIER.CO.UK

## SOOIAL MEDIA

FACEBOOK - IJPL.OMAN NSTACRAM - @JPL.OMAN wEBSITE - WWW.JPLGCC.COM


